

# Red Dirt Raceway

## 2009 GENERAL TRACK RULES

### DISCLAIMER

The rules and or regulations set forth herein are designed for the orderly conduct of racing events and to establish minimum acceptable requirements for such events. The rules shall govern all entrants. NO EXPRESS OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM PUBLICATIONS OF OR COMPLIANCE WITH THESE RULES AND OR REGULATIONS. They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury or death to a participant, spectator, or official. The race director shall be empowered to permit deviations from any of the specifications, herein, or impose any further restriction, that in his opinion do not alter the minimum acceptable requirements. NO EXPRESSED OR IMPLIED WARRANTY OF SAFETY SHALL RESULT FROM SUCH ALTERATION OF SPECIFICATIONS. Any interpretation or deviations of these rules is left to the discretion of the officials. Their discretion is final.

### GENERAL

Rules and regulations not covered herein will be interpreted by officials and management and will be final. The management can and will make changes or additions at anytime to the rules for the benefit of all it may concern. No changes in rules shall be made unless all drivers, crew and officials are notified of such changes in pit meetings. *Those who don't attend pit meetings will not be given consideration on rule changes during an event.*

All drivers must be registered with track and proper release forms notarized for persons under the age of 18 before entering track. *Medical insurance is the sole responsibility of any one entering facility.*

Pit pass is a fee charged to enter a restricted area of the facility and must be displayed in plain view of track officials. No owner, driver, pit crew will be allowed to enter pit area with out a pit pass.

#### RACE FEES:

*Grandstand Admission*

Adults-\$5.00

Children 6-12-\$3.00

Under 6-FREE

*Pit Pass*

\$13.00

*Kart and Driver Race Registration*

\$15.00

Decisions of the officials on scoring of position in a race will be final. Do not try to address officials or flagmen during races. If you must speak to an official, please do so after the races.

**RED DIRT RACEWAY is not responsible for damage to any karts and/or vehicles in the pit area or on the race track.**

Only vehicles with karts (in tow) will be allowed in the pit area. No extra vehicles are allowed.

Visiting karts must comply with the rules and specifications in order to compete at Red Dirt Raceway. However, the Race Director reserves the right to waive certain irregularities on a one-time basis in order to allow a visitor to compete providing the car will not be a hazard on the track. To compete regularly at the track the kart must meet all rules and guidelines set forth. Any deviations from the rules should be brought to the attention of the track officials/race director before the races.

Track officials reserve the right to refuse entrance to any kart, driver, owner, or any other person to the pit area, infield, or grandstands.

There will be no driving of karts in pit area. Karts are to be pushed to staging lanes and will be pushed from scale area to pits

Radio communication between driver and pit is illegal in all classes.

Racing is not a contact sport. Although it is understood some inadvertent contact will occur, intentional and avoidable bumping, nerfing, pushing, etc., will be grounds for disqualification. You will be warned only once with a rolled up black flag. If infraction warrants, the race director/track official does not have to give a warning.

Please keep your pit area clean and picked up. There are numerous trash cans around the track that you may utilize to dispose of your trash. Race Teams that continue to leave their pit areas messy with trash will be asked to clean up the entire park or forfeit next race!!!!

## **RACE FORMAT**

- Two (2) Heat Races -
- One (1) "A" Feature per Class -
- Draw-in for First Heat Race -
- Inverted line-up for second heat race -
- "A" feature will be determined by finish of both heats -
- Maximum of 8 racers per heat race -
- Heat races are 10 laps -
- "A" Features are 15 laps -

## **RACE PROCEDURES**

### LINE UPS AND RACE PROCEDURES:

Once the karts have been staged on the starting grid, any empty spots will be filled by rearranging field in correct running order.

If a spin out or collision causes a yellow flag before the 1st lap is completed, karts will return to original lineup for restart. If a spin out or collision causes a yellow flag after the 1st lap is completed, karts will line up in their current running order, but in single file.

**Kart accidents/incidents on the track: ALL of the karts involved in the incident will start at the back of the field on the restart. If you are involved in the incident do not expect to "get your spot back" . Note, this rule doesn't state who caused the yellow, it says, "all karts involved", including karts that spun to avoid the incident.**

If track conditions warrant a yellow or red flag, scorers will immediately stop scoring. The race will restart with the running order from the lap before.

If the leader takes the white flag and a caution is warranted, field will be reset in single file with karts causing caution moved to rear of field. The field will then restart with green flag displayed.

If the leader takes the checkered flag and an accident happens, karts will be scored as they cross the finish line.

In the event of a tie at the checkered flag the win goes to inside kart

## FLAGS AND LIGHTS

The following flag and light colors are used throughout an event.

<b>Green</b>	Beginning of the race, track is safe and clear.
<b>Yellow</b>	Reduce speeds and maintain positions.
DO NOT RACE UNDER A YELLOW FLAG CONDITION! DO NOT PASS OTHER KARTS DURING A YELLOW FLAG CAUTION!	
<b>Red</b>	Emergency on track. All karts are to come to a safe stop immediately.
Black	(Rolled up) – warning to driver; (stretched out) – pull off track immediately.
White	Last lap, one lap left to race.
Black & White Checkered	Race is complete.

**DO NOT RACE BACK TO THE PITS ONCE YOU HAVE CROSSED THE FINISH LINE**

**Parents/ Representatives of a go-kart are not allowed on the race track during a race.**

**Anyone crossing the race track during a race will be disqualified for that race.**

Any go-kart that causes a red flag due to mechanical reasons will restart in last position. If the same kart brings out another red flag due to mechanical reasons, then it will be sent to pit area.

A 3-minute mechanical repair period under red is allowed prior to the start or restart of the race. Work on the go-kart must be done in the pit area (not on the race track). After the green flag is dropped, no kart will be permitted to enter the race until the next caution flag is dropped.

Any go-kart losing fuel will be disqualified from race for safety reasons.  
The front 2 go-karts are responsible for an even-slow start of the race.  
Any go-kart jump starting a race 2 times will be moved back one row.

Karts in ALL CLASSES are permitted to run wings on their karts if they choose. Wings are considered optional equipment

## SPORTSMANSHIP

### UNSPORTSMANLIKE CONDUCT WILL NOT BE TOLERATED BY ANYONE – PERIOD!!!

Rough driving will not be tolerated. Anyone called for rough driving will be sent to the pits. Two (2) offenses in the same night will result in disqualification for that night.

Any fighting in the pits will result in suspension from Red Dirt Raceway And barred from future events.

While on Red Dirt Raceway premises , all persons are expected to display proper conduct under all circumstances. Any conduct by children, parents, pit crews, kart owners, etc. towards another child, parent, pit crew, kart owners, etc. that is deemed inappropriate, will be disqualified for that night and/or for the remainder of the season.

Any conduct by children, kart owners, parents, pit crews, etc. that is deemed inappropriate towards any racing official will not be tolerated and the offender will be barred from premises for the remainder of the season and will forfeit all points for the season.

Any discussion with an official must be done in a normal voice and civilized manner.

***If a situation arises, notify an official immediately and let them handle it!!***

Alcoholic beverages are not allowed in the pit area before or during the race program.

## TECH INSPECTION

Tech official reserves the right to perform tech inspection on any given number of karts after a race. This is at the tech officials discretion. Refusal to have kart inspected will result in loss of point for the entire race season and a one week suspension.

Tech official will have final say in kart legality

A formal protest will be accepted by registered owner or driver only if their kart is in the race with the kart being protested protest must be made BEFORE feature race begins in scale area protest fee of \$50.00 will be needed at this time \$10.00 go to tech official \$40.00 to protester if found illegal if protested kart is found legal \$40.00 goes to protested kart top three karts will be teched and weighed after feature race

First offense for being illegal or refusal of tech will be lose of points for heat races and disqualified from feature.

Second offense for being illegal or refusal of tech will result in lose of points and 1 race suspension

Third offense for being illegal or refusal of tech will result in lose of season points and suspension for remainder of season

Track officials have the right to protest any kart at any time with out protest fee.

### POINTS

#### Heats

1 <sup>st</sup> place	10		6 <sup>th</sup> place	5
2 <sup>nd</sup> place	9		7 <sup>th</sup> place	4
3 <sup>rd</sup> place	8		8 <sup>th</sup> place	3
4 <sup>th</sup> place	7		9 <sup>th</sup> place	2
5 <sup>th</sup> place	6		10 <sup>th</sup> place and down	1

#### Feature

1 <sup>st</sup> place	100		8 <sup>th</sup> place	55
2 <sup>nd</sup> place	90		9 <sup>th</sup> place	50
3 <sup>rd</sup> place	80		10 <sup>th</sup> place	45
4 <sup>th</sup> place	75		10 <sup>th</sup> place	45
5 <sup>th</sup> place	70		11 <sup>th</sup> place	40
6 <sup>th</sup> place	65		11 <sup>th</sup> place	40
7 <sup>th</sup> place	60		12 <sup>th</sup> place	35
13 <sup>th</sup> place and down will receive 30 points				